2017 Team Exhibit Score Sheet

Purpose: Community Outreach/Awareness (11 Points)

Scoring Sections		Possible Points	Points Awarded
Illustrate team's outreach effort and include what audiences were rea	ched, how		
they were engaged and what resources were used to do so.			
Effective visuals to share audience and outreach data.		20	
Exhibit displays diversity among audience members and participating to	am	г	
members.		5	
Outreach methods are clearly defined and documented.		10	
Testimonials and/or storytelling are used.		15	
Sponsors are clearly recognized.		5	
All resources include the national BEST Robotics logo.		5	
Out	reach Total	60	
Comments:			
Use the space to balance display of the team's outreach as BEST Robo product.	tics, team/ c	ompany's b	rand and
The exhibit tells a story based on the visual impression alone		10	
The Brand Promise is evident.		10	
The exhibit is engaging and interactive.		5	
The exhibit appears cohesive. The information is arranged in a logical a	nd	r	
creative manner.		5	
Exhibit Ba	lance Total	30	
Comments:			
Use of recycled, up-cycled and repurposed items; technology, display i	nodels or bo	ards, or mu	lti-media
Technology and multi-media are used effectively.		10	
Recycled, up-cycled, and re-used items are well-integrated into the dispare not just add-ons).	olay (they	5	
Team used recycled/up-cycled/re-used items as a platform for sustaina	bility and	5	
corporate responsibility. Techn	ology Total	20	
Comments:			Ī
Comments:			
Comments: Additional Comments:	Total	110	
	Total	110 ÷10	÷10

	. 10	
Final Score (Exhibits)	11	
		Final Score

2017 Informal Interviews Score Sheet

Purpose: Communicate company brand, student learning. (9 Points)

Scoring Sections	Possible Points	Points Awarded		
Company Elevator speech				
Clearly defines what benefits the product delivers.	13			
Promotes the outreach work.	7			
Tone and language convey the company's brand.	10			
Elevator Speech Total	20			
Comments:				
Storytelling that shares the Brand promise				
The students connect and convey the brand's personality (vs. just a company name).	7			
Students explain how the engineering process provides brand advantage.	5			
The manufacturing process is mentioned and tied to an advantage.	5			
Outreach efforts are mentioned.	3			
Storytelling Total	20			
Comments:				
Provide testimonials and report outreach efforts				
The testimonial- quote or story- is from a community leader, teacher, parent, or former BEST student	10			
Measurement of outreach efforts are shared	10			
Testimonials Total	20			
Comments:				
Mentions sponsors, partners, and BEST Robotics				
Sponsor names and type of support are mentioned	5			
Student mentions impact of BEST Robotics program on his/her path toward STEM	5			
Sponsor Mention Total	10			
Comments:				

Team Number:	School:	

2017 Informal Interviews Score Sheet

Purpose: Communicate company brand, student i	earning. (9 Poin	ts)	
Students' learning experience, and understanding of the	game theme/p	roblem/task	
Students clearly articulated an understanding of the game theme/problem.		5	
Students clearly articulate lessons learned through experience		5	
Student	Learning Total	10	
Comments:	<u>'</u>		
Student-driven Activities			
Students demonstrate detailed knowledge of the robot design and construction. Evidence that the students were the primary designers and builders of robot, exhibit, and all materials.		7	
Students demonstrate knowledge of materials produced, methods uprocesses followed, etc.	sed,	3	
	t-driven Total	10	
Comments:		'	
Additional Comments:	Total	90	
		÷10	
	Final Score (Interviews)	9	
Judge name/number (print):			
Team Number: School:			